

Mary Margaret A. Dominguez

Digital Media Artist

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EDUCATION

B.F.A., Fine Arts concentrating in Digital Media Art

August 2017 – May 2022

San Jose State University, San Jose, CA

Honors: Summa Cum Laude

EXPERIENCE

Miniso, Livermore, CA – Part-time Shift Lead

November 2023 - January 2024

Ensure customer satisfaction through excellent sales service and provide assistance and information on product features. Manages all financial transactions involving purchases, exchanges, and returns using standard procedures. Assist store managers by overseeing training associates, operational duties, and driving business. Must maintain knowledge of visual guidelines and provide retail displays of products. Sharing and suggesting ways to improve sales amongst colleagues and management.

Miniso, Livermore, CA – Part-time Store Associate

August 2023 - November 2023

Drives sales through engagement of customers, suggestive selling, and sharing product knowledge. Maintaining floor presentation and restocking products when needed, along with completing other duties as assigned. Learning Miniso's systems and procedures to enhance selling efficiencies and complete support duties.

Nyekocat Studios, Remote – Video Editor

June 2022 – January 2023

Edited videos and collaborated with a small team of video editors to help promote upcoming content creators, while generating and posting on their social media pages.

The Ira F. Brilliant Center for Beethoven Studies, San Jose, CA – 3D Modeler

October 2021 – January 2022

Participated in-depth work sessions with my partner to conceptualize narrative design for objects and modeled assets. Engaged in reviewing ideas to provide feedback and live working sessions with technical difficulties.

SJSU School of Art & Design, San Jose, CA – Equipment Management Staff

September 2021 – December 2021

Organized and returned equipment back into their appropriate positions. Reviewed checklists and recorded the equipment into the database. Checked to see if equipment has any damages and recorded findings on the database.

SKILLS

Project Management

- Google Suites
- Trello
- Github

Art & Design Software/Tools

- Adobe Creative Suite
- Audacity
- Procreate
- Paint Tool Sai
- Fusion 360
- Maya
- Blender
- zBrush
- DSLR Camera
- Photo Editing
- Video Editing

Game Development

- Unity
- RPGMaker 5

Technology

- HTML
- CSS
- JavaScript

Other

- Customer Service
- Product Display
- Product Knowledge
- Brand Identity
- Marketing strategies
- Store Advertisement
- Stock Rotation
- Visual Merchandising
- Commercial Awareness
- Team Management
- Peer Leadership
- Relationship building

PROJECTS

Art. Gallery, San Jose State University – *Exhibit Participant*

January 2022 - May 2022

Panharmonicon Project, MLK Library – *Concept & 3D Asset Artist*

October 2021 – January 2022

<https://tinyurl.com/dxrwtz44>

Proxyverse, New Art City – *Exhibit Participant*

August 2021 – December 2021

<https://tinyurl.com/3yurs22p>

EXTRACURRICULARS

Cadre Organization, SJSU, VR project

Collaborator

Game Development Club, SJSU, UI/UX and

Artist

The Genius League, SJSU, Video Editor